

born: Graz (AT)

based: Vienna (AT)

Homepage / Portfolio www.liaworks.com

Selected Online Documentation:

Instagram: www.instagram.com/liasomething/

LinkedIn: www.linkedin.com/in/liasomething/

Vimeo: www.vimeo.com/liasomething

Web projects

www.turux.at: www.turux.at (1997-2001)

www.re-move.org: www.re-move.org (1999-2003)

About

Since 1995, Austrian artist LIA has been engaged in a continuous exploration of software art. Her cross-functional practice spans video, performance, software, installations, sculpture, projections, and digital applications, grounded in deep-rooted and evolving conversations with the machine.

LIA's primary working material is code. For her, the creative process is a dialogue: she translates an idea or observation into a formal written structure, which in turn generates the final work. This process is repeated and refined until the machine's interpretation aligns with LIA's artistic vision. At that point, the generative framework is complete, allowing the artwork to develop and take form.

LIA's work combines the traditions of drawing and painting with the unique aesthetics of digital algorithms. Characterized by a minimalist quality, her art is born from a process of translating fundamental principles of interaction and relation into abstract compositions of form, movement, and color. The intent is to allow the viewer to connect with these core experiences on a subconscious level.

Based in Vienna, LIA's influential practice continues to be shown and commissioned internationally.

Selected Exhibitions & Installations

2025 | Electric Op, Musée d'arts de Nantes, Nantes, France
2024 | Awaken, Metamagical Hands, Gazelli Art House, London, UK
2024 | Electric Op, Buffalo AKG Art Museum, Buffalo, USA
2023 | Fluctus, Centre d'Art de les Terres de l'Ebre, Amposta, Spain
2021 | LIA – CODING LIFE (Solo exhibition), Kalyon Kültür, Istanbul, Turkey
2021 | The Ethereal Aether, State Hermitage Museum, Saint Petersburg, Russia
2019 | Tentasho, Eden Project, Cornwall, UK
2018 | Silver Ratio, Klanglicht Festival, Video projection on Künstlerhaus facade, Graz, Austria
2016 | Mind 2 Machine 2 Material, NAU Art Museum, Arizona, USA
2014 | If this is the answer, what is the question?, MAK – Austrian Museum of Applied Arts, Vienna, Austria
2012 | media.art.collecting, Kunsthaus Graz, Graz, Austria
2011 | Decode: Digital Design Sensations, Garage Center for Contemporary Culture, Moscow, Russia
2010 | See this Sound, Lentos Kunstmuseum, Linz, Austria
2009 | Decode: Digital Design Sensations, Victoria and Albert Museum, London, UK
2008 | Art Machines Machine Art, Museum Tinguely, Basel, Switzerland
2007 | Digital Canvas – Art for Screens, MuseumsQuartier, Vienna, Austria
2007 | Net Working, Haifa Museum of Art, Haifa, Israel
2006 | The Austrian Abstracts, Arti Et Amicitiae, Amsterdam, Netherlands
2004 | Movable Parts – Forms of the Kinetic, Kunsthaus Graz (BIX facade installation), Graz, Austria
2003 | Design Interactif, Centre Pompidou, Paris, France

Selected Awards

2017 | Outstanding Artist Award – Media Art and Video Art, Vienna, Austria
2008 | State Grant for Video and Media Art, Austria
2007 | Prix Ars Electronica (Hybrid Art), Honorary Mention, Linz, Austria
2003 | Prix Ars Electronica (Net Excellence), Award of Distinction, Linz, Austria
2000 | Josef Binder Award, First Prize, Design Austria
1998 | Josef Binder Award, First Prize, Design Austria

Collaborations & Label Activity

Audio-visual collaboration: www.at-c.org
Crónica (Cofounder/Contributor): www.cronicaelectronica.org (2003 – 2017)

Education & Professional Training

High School for Music, Graz (AT)
College for Fashion Design & Clothing Techniques Vienna (AT)